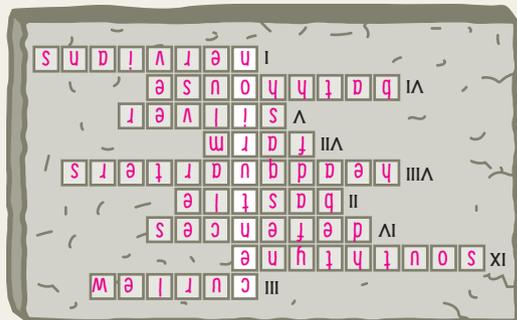


# Answers page



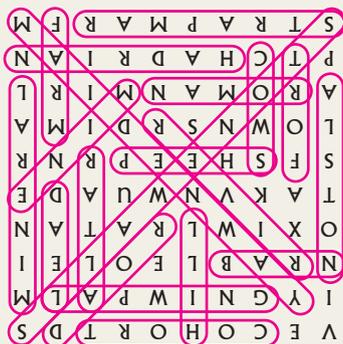
No peeping!



CLUE TRAIL

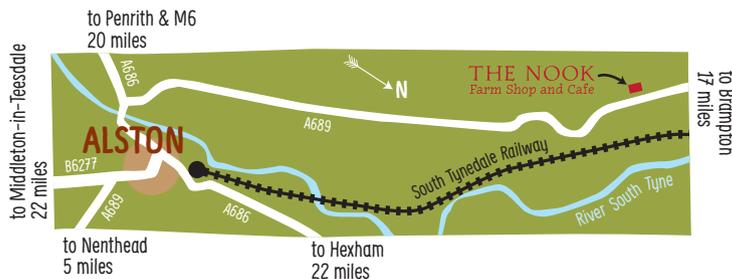
- III = V ÷ V    h.    X = X - XX    d.
- IX = III x III    g.    IX = I - X    c.
- VI = II ÷ II    f.    V = I + I    b.
- VI = III x III    e.    III = II + II    a.

ROMAN MATHS LESSON



MARCUS'S WORDSEARCH

## How to find us



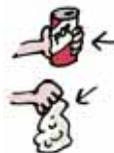
We're easy to find on the A689 2 miles north of Alston.  
 We have a large car park – look for the banner flags next to the entrance.  
 The Nook, ALSTON CA9 3BG Mobile: 07415029398

## Please help us look after Epiciacum:



This is part of a working farm – please keep your dog on a lead at all times

Take your litter home



There is permissive access around the fort:

Only cross walls using stiles



and gates



Please leave gates as you find them

The fort is legally protected as a Scheduled Ancient Monument and it is against the law to damage it, remove anything from it, or disturb the ground within it in any way.

- Take care when exploring the fort as the ramparts can be muddy and slippery, especially after wet weather



Follow us on social media!



Trail produced with support from:

The Henfrey Charitable Trust



\*(The Hunting Trail)



Hi - or 'Ave'!  
 I'm Marcus and I used to live here at Epiciacum 1,800 years ago. Hunt out the clues to find out more about this special place.



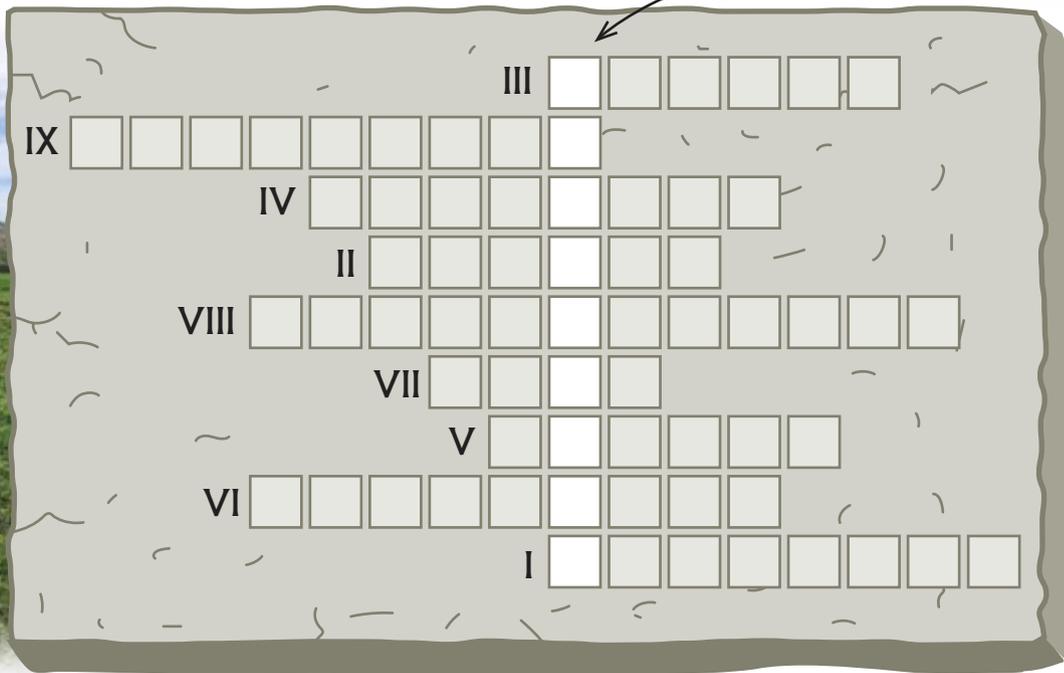
# EPIACVM ROMAN FORT VENATUS TRAIL



Follow the route on the map on the other side of this leaflet. There are nine (IX) clue stops with a question to answer. Fill the answers to the questions in the grid below to find out what my job was at Epiacum. **When you've finished collect your certificate from the The Nook Farm Shop & Cafe!**



The word in the white boxes is Marcus's occupation



## MARCUS'S WORDSEARCH

There are twenty words to do with Epiacum and the farm hidden on the tile below. They may go up, down, across or diagonally, and either backwards or forwards! The answers are on the back of this leaflet - no peeping til' you've finished! You can also find some Roman numerals.



FARM	HADRIAN	FORT	ALTAR
SHEEP	LAPWING	HILL	MINE
ROMAN	MINERAL	COHORT	RIVER
MAIDENWAY	BARN	RAMPARTS	COWS
LEAD	STONEWALLS	ALSTON	ROAD

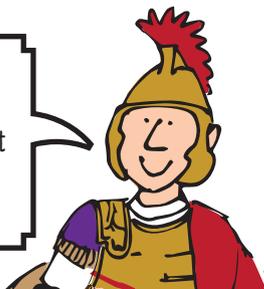


## ROMAN MATHS LESSON

- a. I + II =
- b. IV + I =
- c. X - I =
- d. XX - X =
- e. II x III =
- f. XII ÷ II =
- g. III x III =
- h. XV ÷ V =

Handy hint: I, II, III, IV, V, VI, VII, VIII, IX, X, XI, XII, XIII, XIV, XV, XVI, XVII, XVIII, XIX, XX

How well do you know your Roman numerals? See if you can work out the answers to these number puzzles.



# EPIACVM ROMAN FORT VENATUS TRAIL\*



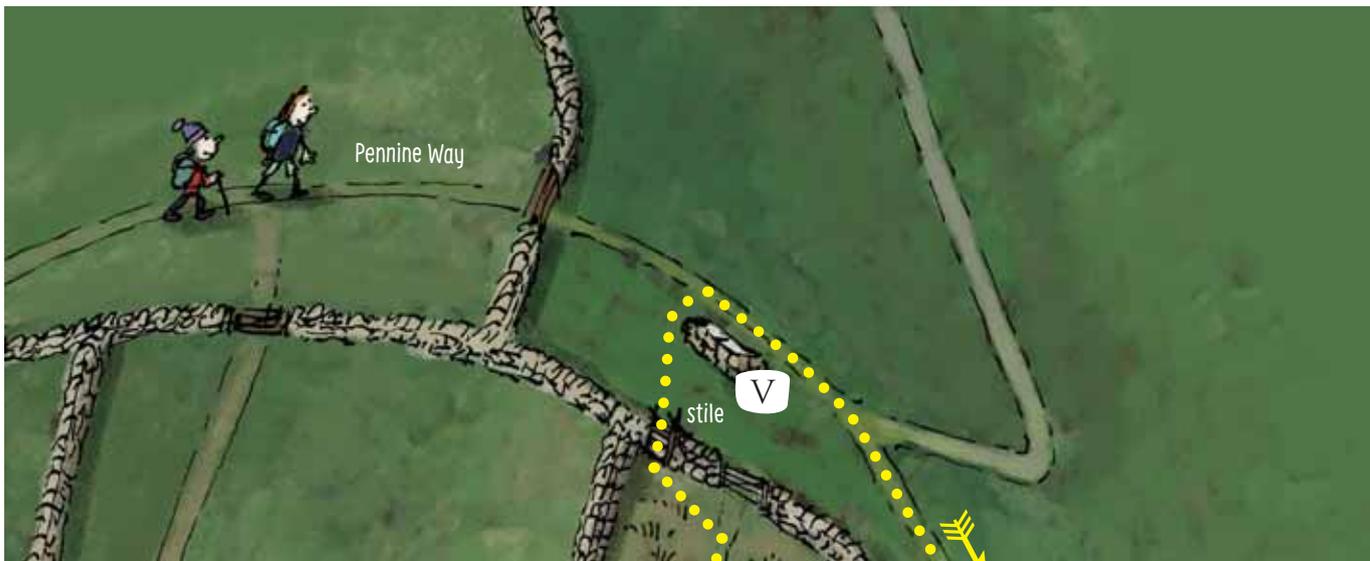
 \*(The Hunting Trail)



## "Noto - animus attentus!" Attention - listen closely!

Follow the route on the map below with the help of the directions. At each clue stop you'll see a stone with a carved Roman number on it. Nearby will be a 'Roman' pot with the same number. Look under the pot and you should find a card in a wallet with some information on one side (read it carefully - it might be useful!) and a clue question on the other side. Fill the answers to the questions in the grid on the other side of the leaflet to find out what my job was at Epicum.

"Parati - moveo!" Ready - march!



Start here to join Marcus on a tour around Epicum Roman Fort.

Head towards the small metal gate to the right of the information panel and look for **CLUE I**.

Go through the gate and turn right, following the track up to the large metal gate (don't go through it though!). Look for **CLUE II**.

Turn right and follow the wall to a small wooden gate. Go through the gate and bear left, climbing uphill. Go through a gate and follow the ramparts to **CLUE III** on a mound.

Turn back and bear left to another gate. Go through this gate and look for **CLUE IV** on the ramparts ahead of you.

Leave the fort by crossing the ramparts and bear left to a ladder stile. You'll find **CLUE V** near the stone plinth with two information panels.



You've got quite a long walk to the next clue, so practise your marching! "Left, right, left, right"...or Roman style: "sinister, dexter, sinister, dexter..."

Head north (check the map!) along a grassy track which becomes stony as it starts to go downhill. Cross the stile next to a large gate. Continue to another large gate in the fence ahead. Through the gate look for **CLUE VI** on the left, next to a hollow in the ground.

Climb up to the top of the ramparts and turn right to find **CLUE VII**.

Walk into the fort heading slightly right. Cross the remains of a wall to an area of humps and bumps and **CLUE VIII**.

Walk to the edge of the fort roughly in the direction of the farm buildings in the valley bottom. You'll soon see the car park and cafe where you started. Look for **CLUE IX**.

Well done - you've visited all the clues. Now it's time to march home. Drop down from the ramparts and turn right to the wooden gate you came through earlier. Follow the same route back to the car park.

**"Consiste!" "Halt!"**

